

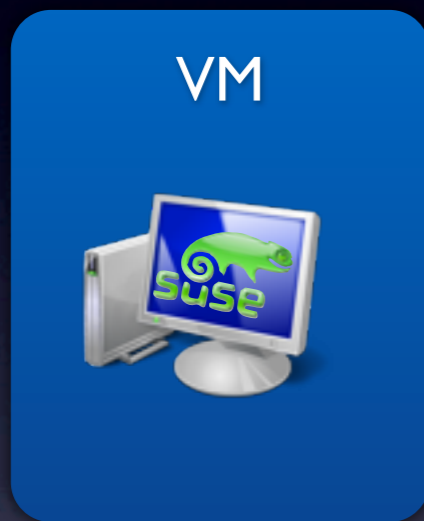
# Debugging Live Migration

# About Me

- Alexander Graf
- Freelance developer for SUSE and Freescale
- KVM and Qemu developer
  - Server class PowerPC KVM port
  - S390x Qemu guest support
  - x86 Mac OS X in KVM
  - Nested SVM
  - ...

# What is Live Migration

# What is Live Migration





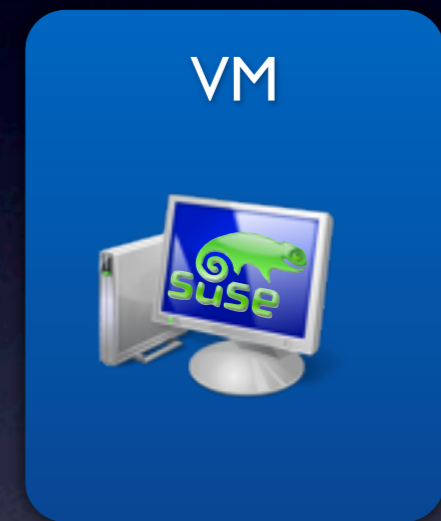
# What is Live Migration



# What is Live Migration



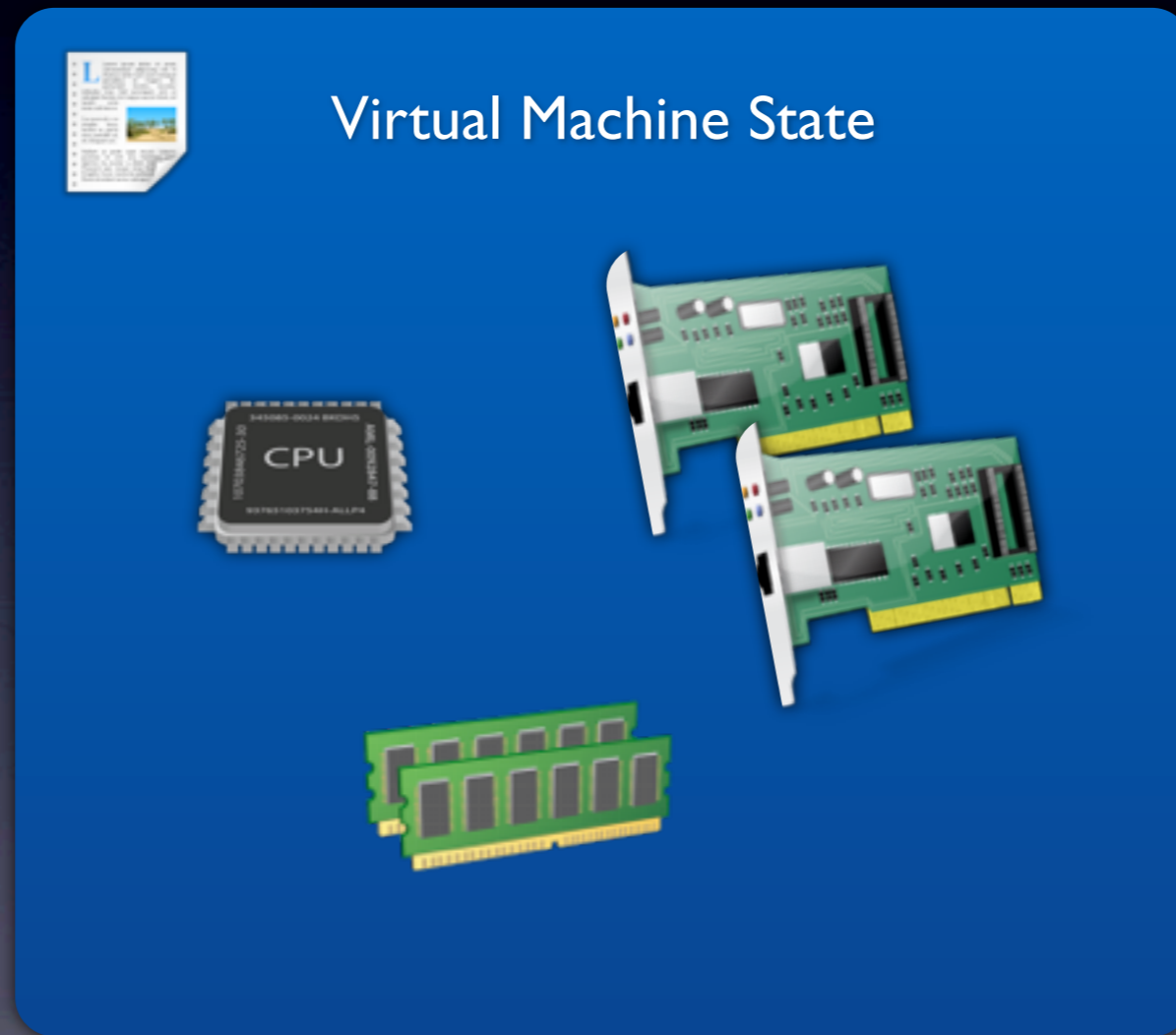
# What is Live Migration



# File Format



# File Format



# File Format

```
00000000  51 45 56 4d 00 00 00 03  01 00 00 00 03 03 72 61 |QEVM.....ra|
00000010  6d 00 00 00 00 00 00 00  04 00 00 00 00 08 89 40 |m.....@|
00000020  04 06 70 63 2e 72 61 6d  00 00 00 00 08 00 00 00 |.pc.ram.....|
00000030  08 76 67 61 2e 76 72 61  6d 00 00 00 00 00 80 00 |.vga.vram.....|
          [ ... ]
```

# File Format

```
00000000 51 45 56 4d 00 00 00 03 01 00 00 00 03 03 72 61 |QEVM.....ra|
00000010 6d 00 00 00 00 00 00 00 04 00 00 00 00 08 89 40 |m.....@|
00000020 04 06 70 63 2e 72 61 6d 00 00 00 00 08 00 00 00 |.pc.ram.....|
00000030 08 76 67 61 2e 76 72 61 6d 00 00 00 00 00 80 00 |.vga.vram.....|
          [...]
```



# File Format

```
00000000  51 45 56 4d 00 00 00 03 01 00 00 00 03 03 72 61 | QEVM.....ra |
00000010  6d 00 00 00 00 00 00 00 04 00 00 00 00 08 89 40 | m.....@ |
00000020  04 06 70 63 2e 72 61 6d 00 00 00 00 08 00 00 00 | ..pc.ram..... |
00000030  08 76 67 61 2e 76 72 61 6d 00 00 00 00 00 80 00 | .vga.vram..... |
          [ ... ]
```

File Magic

Always QEVM



# File Format

```
00000000  51 45 56 4d 00 00 00 03 01 00 00 00 03 03 72 61 |QEVM.....ra|
00000010  6d 00 00 00 00 00 00 00 04 00 00 00 00 08 89 40 |m.....@|
00000020  04 06 70 63 2e 72 61 6d 00 00 00 00 08 00 00 00 |.pc.ram.....|
00000030  08 76 67 61 2e 76 72 61 6d 00 00 00 00 00 80 00 |.vga.vram.....|
          [...]
```

File Magic

Always QEVM

File Version

Always 3

# File Format

```
00000000  51 45 56 4d 00 00 00 03  01 00 00 00 03 03 72 61 |QEVM.....ra|
00000010  6d 00 00 00 00 00 00 00  04 00 00 00 00 08 89 40 |m.....@|
00000020  04 06 70 63 2e 72 61 6d  00 00 00 00 08 00 00 00 |.pc.ram.....|
00000030  08 76 67 61 2e 76 72 61  6d 00 00 00 00 00 80 00 |.vga.vram.....|
          [...]
```

File Magic

Always QEVM

File Version

Always 3

Section Type

QEMU\_VM\_SECTION\_START

# File Format

```
00000000  51 45 56 4d 00 00 00 03  01 00 00 00 03 03 72 61  |QEVM.....ra|
00000010  6d 00 00 00 00 00 00 00  04 00 00 00 00 08 89 40  |m.....@|
00000020  04 06 70 63 2e 72 61 6d  00 00 00 00 08 00 00 00  |.pc.ram.....|
00000030  08 76 67 61 2e 76 72 61  6d 00 00 00 00 00 80 00  |.vga.vram.....|
          [ ... ]
```

File Magic

Always QEVM

File Version

Always 3

Section Type

QEMU\_VM\_SECTION\_START

Section ID

Section 3



# File Format

```
00000000  51 45 56 4d 00 00 00 03  01 00 00 00 03 03 72 61 |QEVM.....ra|
00000010  6d 00 00 00 00 00 00 00  04 00 00 00 00 08 89 40 |m.....@|
00000020  04 06 70 63 2e 72 61 6d  00 00 00 00 08 00 00 00 |.pc.ram.....|
00000030  08 76 67 61 2e 76 72 61  6d 00 00 00 00 00 80 00 |.vga.vram.....|
          [ ... ]
```

File Magic

Always QEVM

File Version

Always 3

Section Type

QEMU\_VM\_SECTION\_START

Section ID

Section 3

Section Class Name Length

3 bytes



# File Format

```
00000000  51 45 56 4d 00 00 00 03 01 00 00 00 03 03 72 61 |QEVM.....ra|
00000010  6d 00 00 00 00 00 00 00 04 00 00 00 00 08 89 40 |m.....@|
00000020  04 06 70 63 2e 72 61 6d 00 00 00 00 08 00 00 00 |.pc.ram.....|
00000030  08 76 67 61 2e 76 72 61 6d 00 00 00 00 00 80 00 |.vga.vram.....|
          [ ... ]
```

File Magic

Always QEVM

File Version

Always 3

Section Type

QEMU\_VM\_SECTION\_START

Section ID

Section 3

Section Class Name Length

3 bytes

Section Class Name

“ram”

# File Format

```
00000000  51 45 56 4d 00 00 00 03  01 00 00 00 03 03 72 61 |QEVM.....ra|
00000010  6d 00 00 00 00 00 00 00  04 00 00 00 00 08 89 40 |m.....@|
00000020  04 06 70 63 2e 72 61 6d  00 00 00 00 08 00 00 00 |.pc.ram.....|
00000030  08 76 67 61 2e 76 72 61  6d 00 00 00 00 00 80 00 |.vga.vram.....|
          [ ... ]
```

File Magic

Always QEVM

File Version

Always 3

Section Type

QEMU\_VM\_SECTION\_START

Section ID

Section 3

Section Class Name Length

3 bytes

Section Class Name

“ram”

Section Instance ID

RAM Instance 0

# File Format

```
00000000  51 45 56 4d 00 00 00 03  01 00 00 00 03 03 72 61  |QEVM.....ra|
00000010  6d 00 00 00 00 00 00 00  04 00 00 00 00 08 89 40  |m.....@|
00000020  04 06 70 63 2e 72 61 6d  00 00 00 00 08 00 00 00  |.pc.ram.....|
00000030  08 76 67 61 2e 76 72 61  6d 00 00 00 00 00 80 00  |.vga.vram.....|
          [ ... ]
```

File Magic

Always QEVM

File Version

Always 3

Section Type

QEMU\_VM\_SECTION\_START

Section ID

Section 3

Section Class Name Length

3 bytes

Section Class Name

“ram”

Section Instance ID

RAM Instance 0

Section Version ID

RAM Version 4



# File Format

```

00000000  51 45 56 4d 00 00 00 03  01 00 00 00 03 03 72 61  |QEVM.....ra|
00000010  6d 00 00 00 00 00 00 00  04 00 00 00 00 08 89 40  |m.....@|
00000020  04 06 70 63 2e 72 61 6d  00 00 00 00 08 00 00 00  |.pc.ram.....|
00000030  08 76 67 61 2e 76 72 61  6d 00 00 00 00 00 80 00  |.vga.vram.....|
                                     [...]
    
```

File Magic

Always QEVM

File Version

Always 3

Section Type

QEMU\_VM\_SECTION\_START

Section ID

Section 3

Section Class Name Length

3 bytes

Section Class Name

“ram”

Section Instance ID

RAM Instance 0

Section Version ID

RAM Version 4

Section Data

RAM Bulk Data



# File Format

```
                                [ ... ]  
03c78240  00 00 00 00 00 00 00 04 00  00 00 17 05 70 63 6b 62  | .....pckb |  
03c78250  64 00 00 00 00 00 00 00 00  03 00 1c 43 00 04 00 00  | d.....C... |  
03c78260  00 18 07 76 6d 6d 6f 75  73 65 00 00 00 00 00 00  | ...vmmouse.... |  
                                [ ... ]
```

# File Format

```
[...]  
03c78240  00 00 00 00 00 00 00 04 00  00 00 17 05 70 63 6b 62  |.....pckb|  
03c78250  64 00 00 00 00 00 00 00 00  03 00 1c 43 00 04 00 00  |d.....C...|  
03c78260  00 18 07 76 6d 6d 6f 75  73 65 00 00 00 00 00 00  |...vmmouse....|  
[...]
```

Section Type

QEMU\_VM\_SECTION\_FULL

# File Format

```
[...]  
03c78240 00 00 00 00 00 00 04 00 00 00 17 05 70 63 6b 62 |.....pckb|  
03c78250 64 00 00 00 00 00 00 00 03 00 1c 43 00 04 00 00 |d.....C...|  
03c78260 00 18 07 76 6d 6d 6f 75 73 65 00 00 00 00 00 00 |...vmmouse....|  
[...]
```

Section Type

QEMU\_VM\_SECTION\_FULL

Section ID

Section 0x17



# File Format

```
[...]  
03c78240 00 00 00 00 00 00 04 00 00 00 17 05 70 63 6b 62 |.....pckb|  
03c78250 64 00 00 00 00 00 00 00 03 00 1c 43 00 04 00 00 |d.....C...|  
03c78260 00 18 07 76 6d 6d 6f 75 73 65 00 00 00 00 00 00 |...vmmouse....|  
[...]
```

Section Type

QEMU\_VM\_SECTION\_FULL

Section ID

Section 0x17

Section Class Name Length

5 bytes

# File Format

```
[...]  
03c78240 00 00 00 00 00 00 04 00 00 00 17 05 70 63 6b 62 |.....pckb|  
03c78250 64 00 00 00 00 00 00 00 03 00 1c 43 00 04 00 00 |d.....C...|  
03c78260 00 18 07 76 6d 6d 6f 75 73 65 00 00 00 00 00 00 |...vmmouse....|  
[...]
```

Section Type

QEMU\_VM\_SECTION\_FULL

Section ID

Section 0x17

Section Class Name Length

5 bytes

Section Class Name

“pckbd”

# File Format

```
                                [ ... ]
03c78240  00 00 00 00 00 00 00 04 00  00 00 17 05 70 63 6b 62  | .....pckb|
03c78250  64 00 00 00 00 00 00 00 00  03 00 1c 43 00 04 00 00  | d.....C...|
03c78260  00 18 07 76 6d 6d 6f 75  73 65 00 00 00 00 00 00  | ...vmmouse....|
                                [ ... ]
```

Section Type

QEMU\_VM\_SECTION\_FULL

Section ID

Section 0x17

Section Class Name Length

5 bytes

Section Class Name

“pckbd”

Section Instance ID

pckbd Instance 0



# File Format

```
[...]  
03c78240 00 00 00 00 00 00 04 00 00 00 17 05 70 63 6b 62 |.....pckb|  
03c78250 64 00 00 00 00 00 00 00 03 00 1c 43 00 04 00 00 |d.....C...|  
03c78260 00 18 07 76 6d 6d 6f 75 73 65 00 00 00 00 00 00 |...vmmouse.....|  
[...]
```

Section Type

QEMU\_VM\_SECTION\_FULL

Section ID

Section 0x17

Section Class Name Length

5 bytes

Section Class Name

“pckbd”

Section Instance ID

pckbd Instance 0

Section Version ID

pckbd Version 3

# File Format

```
                                [ ... ]
03c78240  00 00 00 00 00 00 04 00 00 00 17 05 70 63 6b 62 | .....pckb|
03c78250  64 00 00 00 00 00 00 00 03 00 1c 43 00 04 00 00 | d.....C...|
03c78260  00 18 07 76 6d 6d 6f 75 73 65 00 00 00 00 00 00 | ...vmmouse....|
                                [ ... ]
```

Section Type

QEMU\_VM\_SECTION\_FULL

Section ID

Section 0x17

Section Class Name Length

5 bytes

Section Class Name

“pckbd”

Section Instance ID

pckbd Instance 0

Section Version ID

pckbd Version 3

Section Data

pckbd Bulk Data

# File Format

```
                                [ ... ]
03c78240  00 00 00 00 00 00 04 00 00 00 17 05 70 63 6b 62 | .....pckb|
03c78250  64 00 00 00 00 00 00 00 03 00 1c 43 00 04 00 00 | d.....C...|
03c78260  00 18 07 76 6d 6d 6f 75 73 65 00 00 00 00 00 00 | ...vmmouse....|
                                [ ... ]
```

Len

Section Type

QEMU\_VM\_SECTION\_FULL

Section ID

Section 0x17

Section Class Name Length

5 bytes

Section Class Name

“pckbd”

Section Instance ID

pckbd Instance 0

Section Version ID

pckbd Version 3

Section Data

pckbd Bulk Data



# File Format

```

                                [ ... ]
03c78240  00 00 00 00 00 00 04 00  00 00 17 05 70 63 6b 62  | .....pckb|
03c78250  64 00 00 00 00 00 00 00  03 00 1c 43 00 04 00 00  | d.....C...|
03c78260  00 18 07 76 6d 6d 6f 75  73 65 00 00 00 00 00 00  | ...vmmouse....|
                                [ ... ]

```

Len

	<p>Section Type</p> <p>Section ID</p> <p>Section Class Name Length</p> <p>Section Class Name</p> <p>Section Instance ID</p> <p>Section Version ID</p> <p>Section Data</p>	<p>QEMU_VM_SECTION_FULL</p> <p>Section 0x17</p> <p>5 bytes</p> <p>“pckbd”</p> <p>pckbd Instance 0</p> <p>pckbd Version 3</p> <p>pckbd Bulk Data</p>
--	---	---

# File Format

```

                                [ ... ]
03c78240  00 00 00 00 00 00 04 00  00 00 17 05 70 63 6b 62  | .....pckb|
03c78250  64 00 00 00 00 00 00 00  03 00 1c 43 00 04 00 00  | d.....C...|
03c78260  00 18 07 76 6d 6d 6f 75  73 65 00 00 00 00 00 00  | ...vmmouse....|
                                [ ... ]

```

Len

1	Section Type	QEMU_VM_SECTION_FULL
4	Section ID	Section 0x17
	Section Class Name Length	5 bytes
	Section Class Name	“pckbd”
	Section Instance ID	pckbd Instance 0
	Section Version ID	pckbd Version 3
	Section Data	pckbd Bulk Data

# File Format

```

                                [ ... ]
03c78240  00 00 00 00 00 00 04 00  00 00 17 05 70 63 6b 62  | .....pckb|
03c78250  64 00 00 00 00 00 00 00  03 00 1c 43 00 04 00 00  | d.....C...|
03c78260  00 18 07 76 6d 6d 6f 75  73 65 00 00 00 00 00 00  | ...vmmouse....|
                                [ ... ]

```

Len

1	Section Type	QEMU_VM_SECTION_FULL
4	Section ID	Section 0x17
1	Section Class Name Length	5 bytes
	Section Class Name	“pckbd”
	Section Instance ID	pckbd Instance 0
	Section Version ID	pckbd Version 3
	Section Data	pckbd Bulk Data



# File Format

```

                                [ ... ]
03c78240  00 00 00 00 00 00 04 00  00 00 17 05 70 63 6b 62  | .....pckb|
03c78250  64 00 00 00 00 00 00 00  03 00 1c 43 00 04 00 00  | d.....C...|
03c78260  00 18 07 76 6d 6d 6f 75  73 65 00 00 00 00 00 00  | ...vmmouse.....|
                                [ ... ]

```

Len		
1	Section Type	QEMU_VM_SECTION_FULL
4	Section ID	Section 0x17
1	Section Class Name Length	5 bytes
✓	Section Class Name	“pckbd”
	Section Instance ID	pckbd Instance 0
	Section Version ID	pckbd Version 3
	Section Data	pckbd Bulk Data

# File Format

```

[ ... ]
03c78240  00 00 00 00 00 00 04 00  00 00 17 05 70 63 6b 62  | .....pckb|
03c78250  64 00 00 00 00 00 00 00  03 00 1c 43 00 04 00 00  | d.....C...|
03c78260  00 18 07 76 6d 6d 6f 75  73 65 00 00 00 00 00 00  | ...vmmouse....|
[ ... ]

```

Len

1	Section Type	QEMU_VM_SECTION_FULL
4	Section ID	Section 0x17
1	Section Class Name Length	5 bytes
✓	Section Class Name	“pckbd”
4	Section Instance ID	pckbd Instance 0
	Section Version ID	pckbd Version 3
	Section Data	pckbd Bulk Data

# File Format

```

                                [ ... ]
03c78240  00 00 00 00 00 00 04 00  00 00 17 05 70 63 6b 62  | .....pckb|
03c78250  64 00 00 00 00 00 00 00  03 00 1c 43 00 04 00 00  | d.....C...|
03c78260  00 18 07 76 6d 6d 6f 75  73 65 00 00 00 00 00 00  | ...vmmouse....|
                                [ ... ]

```

Len		
1	Section Type	QEMU_VM_SECTION_FULL
4	Section ID	Section 0x17
1	Section Class Name Length	5 bytes
✓	Section Class Name	“pckbd”
4	Section Instance ID	pckbd Instance 0
4	Section Version ID	pckbd Version 3
	Section Data	pckbd Bulk Data



# File Format

```

[ ... ]
03c78240 00 00 00 00 00 00 04 00 00 00 17 05 70 63 6b 62 | .....pckb|
03c78250 64 00 00 00 00 00 00 00 03 00 1c 43 00 04 00 00 | d.....C...|
03c78260 00 18 07 76 6d 6d 6f 75 73 65 00 00 00 00 00 00 | ...vmmouse....|
[ ... ]

```

Len		
1	Section Type	QEMU_VM_SECTION_FULL
4	Section ID	Section 0x17
1	Section Class Name Length	5 bytes
✓	Section Class Name	“pckbd”
4	Section Instance ID	pckbd Instance 0
4	Section Version ID	pckbd Version 3
?	Section Data	pckbd Bulk Data

# File Format

```

[... ]
03c78240 00 00 00 00 00 00 04 00 00 00 17 05 70 63 6b 62 | .....pckb|
03c78250 64 00 00 00 00 00 00 00 03 00 1c 43 00 04 00 00 | d.....C...|
03c78260 00 18 07 76 6d 6d 6f 75 73 65 00 00 00 00 00 00 | ...vmmouse....|
[... ]

```

Len		
1	Section Type	QEMU_VM_SECTION_FULL
4	Section ID	Section 0x17
1	Section Class Name Length	5 bytes
✓	Section Class Name	“pckbd”
4	Section Instance ID	pckbd Instance 0
4	Section Version ID	pckbd Version 3
?	Section Data	pckbd Bulk Data

# File Format

00 1c 43 00



# File Format

00 1c 43 00

```
static const VMStateDescription vmstate_kbd = {
    .name = "pckbd",
    .version_id = 3,
    .minimum_version_id = 3,
    .minimum_version_id_old = 3,
    .fields = (VMStateField []) {
        VMSTATE_UINT8(write_cmd, KBDState),
        VMSTATE_UINT8(status, KBDState),
        VMSTATE_UINT8(mode, KBDState),
        VMSTATE_UINT8(pending, KBDState),
        VMSTATE_END_OF_LIST()
    }
};
```

# File Format

00 1c 43 00

```
static const VMStateDescription vmstate_kbd = {
    .name = "pckbd",
    .version_id = 3,
    .minimum_version_id = 3,
    .minimum_version_id_old = 3,
    .fields = (VMStateField []) {
        VMSTATE_UINT8(write_cmd, KBDState),
        VMSTATE_UINT8(status, KBDState),
        VMSTATE_UINT8(mode, KBDState),
        VMSTATE_UINT8(pending, KBDState),
        VMSTATE_END_OF_LIST()
    }
};
```

# File Format

```
static const VMStateDescription vmstate_kbd = {
    .name = "pckbd",
    .version_id = 3,
    .minimum_version_id = 3,
    .minimum_version_id_old = 3,
    .fields = (VMStateField []) {
        VMSTATE_UINT8(write_cmd, KBDState),
        VMSTATE_UINT8(status, KBDState),
        VMSTATE_UINT8(mode, KBDState),
        VMSTATE_UINT8(pending, KBDState),
        VMSTATE_END_OF_LIST()
    }
};
```



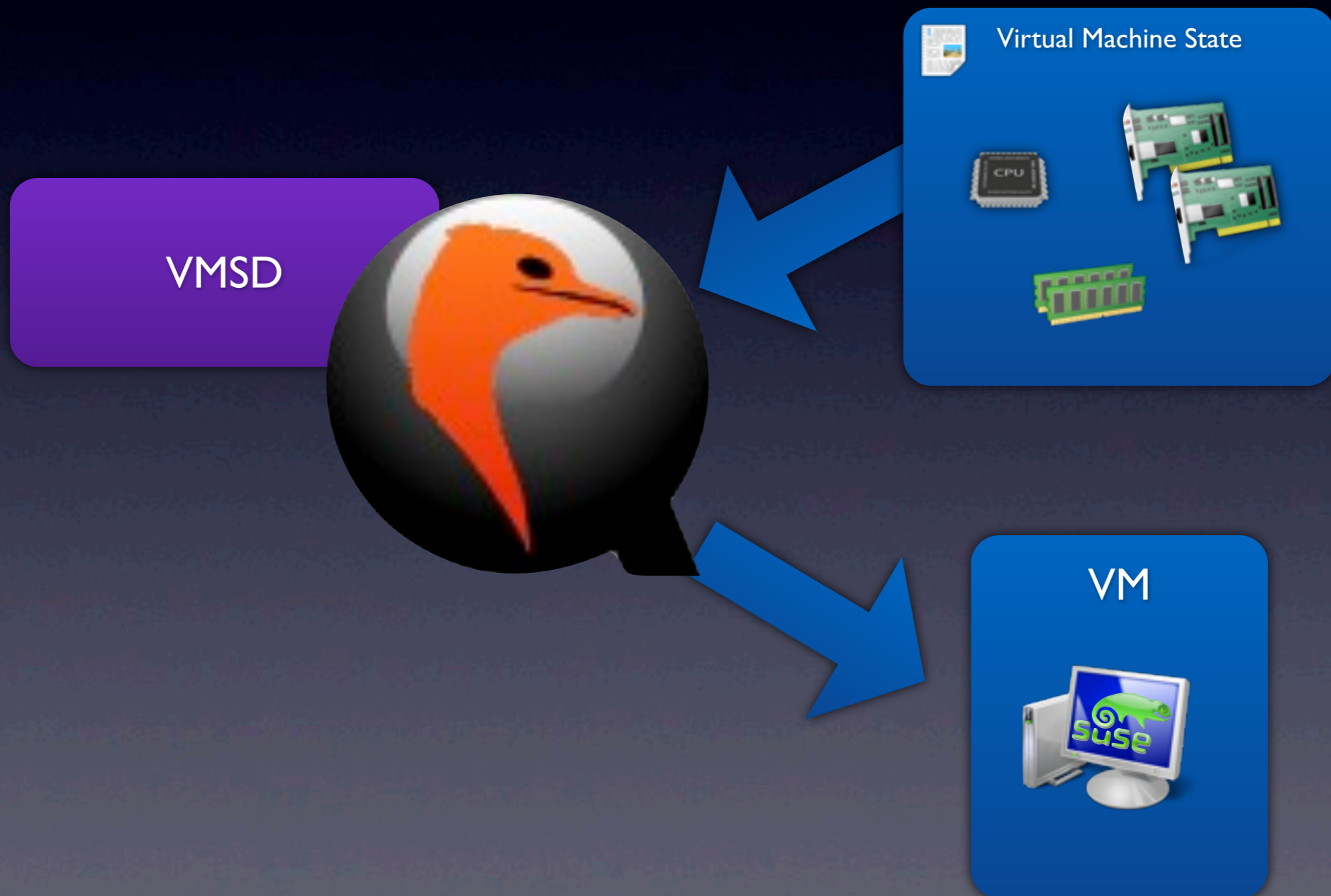
# File Format

VMSD

# File Format

VMSD

# File Format





# File Parsing

# File Parsing

00 1c 43 00

```
static const VMStateDescription vmstate_kbd = {
    .name = "pckbd",
    .version_id = 3,
    .minimum_version_id = 3,
    .minimum_version_id_old = 3,
    .fields = (VMStateField []) {
        VMSTATE_UINT8(write_cmd, KBDState),
        VMSTATE_UINT8(status, KBDState),
        VMSTATE_UINT8(mode, KBDState),
        VMSTATE_UINT8(pending, KBDState),
        VMSTATE_END_OF_LIST()
    }
};
```

```
VMSTATE_UINT8(write_cmd, KBDState),  
VMSTATE_UINT8(status, KBDState),  
VMSTATE_UINT8(mode, KBDState),  
VMSTATE_UINT8(pending, KBDState),
```



```

{
  "name": "pckbd",
  "instance_id": 0,
  "vmsd_name": "pckbd",
  "versions": {
    "3": {
      "fields": [
        {
          "name": "kbd", "size": 56, "type": "struct",
          "struct": {
            "version_id": 3,
            "fields": [
              { "name": "write_cmd", "size": 1, "type": "uint8" },
              { "name": "status", "size": 1, "type": "uint8" },
              { "name": "mode", "size": 1, "type": "uint8" },
              { "name": "pending", "size": 1, "type": "uint8" }
            ]
          }
        }
      ]
    }
  }
}
},
  VMSTATE_UINT8(write_cmd, KBDState),
  VMSTATE_UINT8(status, KBDState),
  VMSTATE_UINT8(mode, KBDState),
  VMSTATE_UINT8(pending, KBDState),

```



```
{
  "name": "pckbd",
  "instance_id": 0,
  "vmsd_name": "pckbd",
  "versions": {
    "3": {
      "fields": [
        {
          "name": "kbd", "size": 56, "type": "struct",
          "struct": {
            "version_id": 3,
            "fields": [
              { "name": "write_cmd", "size": 1, "type": "uint8" },
              { "name": "status", "size": 1, "type": "uint8" },
              { "name": "mode", "size": 1, "type": "uint8" },
              { "name": "pending", "size": 1, "type": "uint8" }
            ]
          }
        }
      ]
    }
  }
},
```

# JSON

```
{  
  "name": "bob",  
  "age": 30,  
  "is_admin": true  
}
```

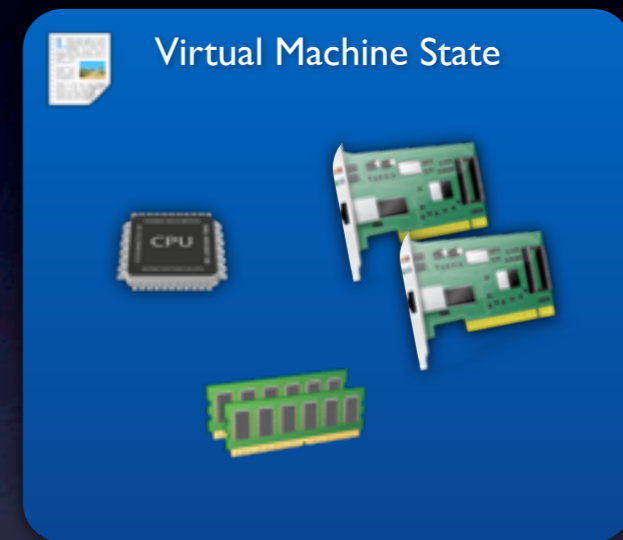
# JSON

```
{  
  "name": "bob",  
  "age": 30,  
  "is_admin": true,  
  "hobbies": [  
    "reading",  
    "golfing",  
    "fishing",  
    "gardening"  
  ]  
}
```





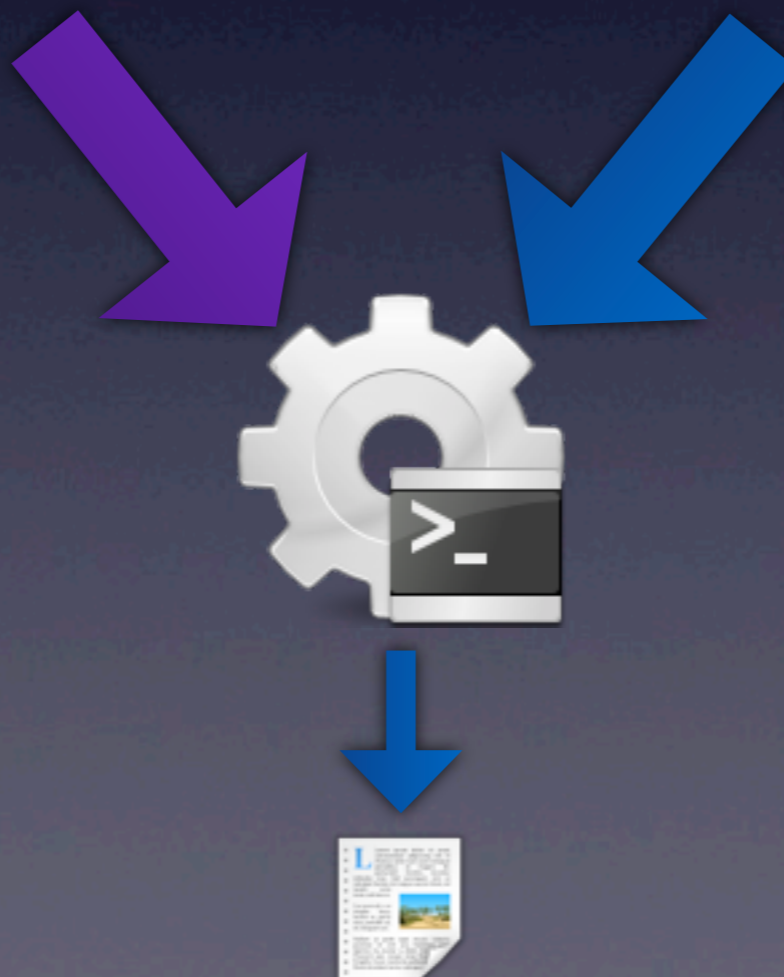
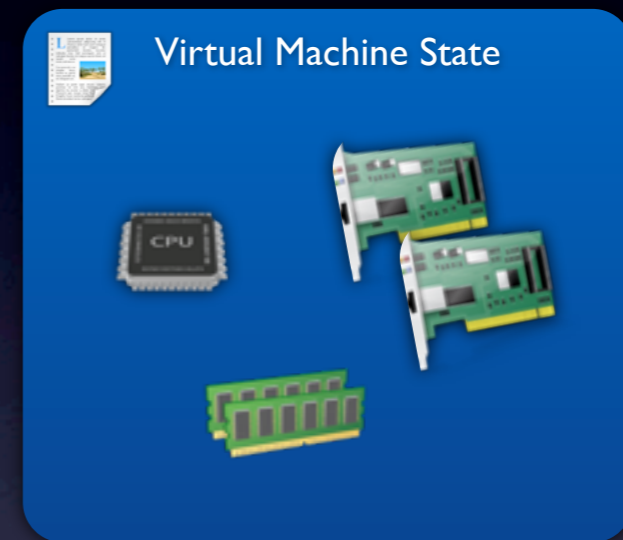
# File Parsing



# File Parsing

```
{  
  "name": "pack01",  
  "instance_id": 0,  
  "read_path": "pack01",  
  "versions": {  
    "37": {  
      "fields": {  
        "name": "k8d", "size": 36, "type": "struct",  
        "cpu": { "name": "cpu", "size": 1, "type": "uint8" },  
        "mem": { "name": "mem", "size": 1, "type": "uint8" },  
        "disk": { "name": "disk", "size": 1, "type": "uint8" },  
        "bus": { "name": "bus", "size": 1, "type": "uint8" }  
      }  
    }  
  }  
}
```

**JSON**





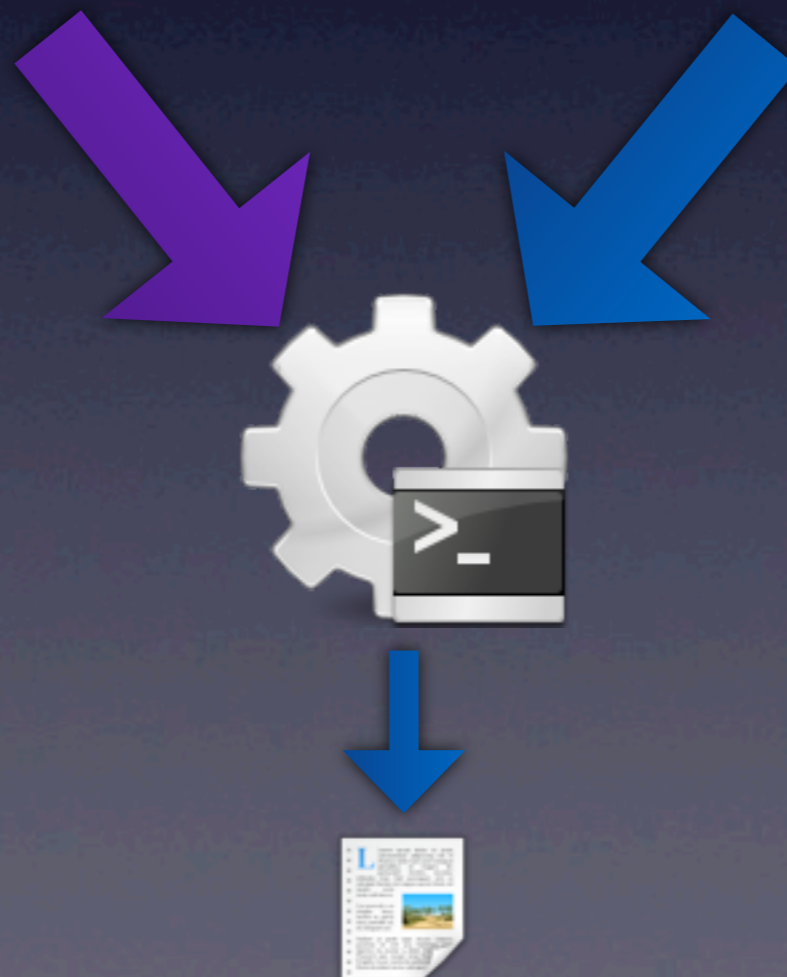
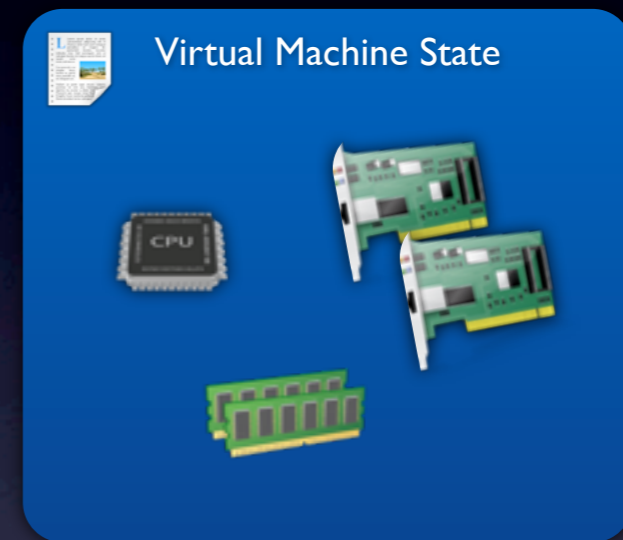
# File Parsing

```
"pckbd (23)": {  
  "kbd": {  
    "write_cmd": "0x00",  
    "status": "0x1c",  
    "mode": "0x43",  
    "pending": "0x00"  
  }  
},
```



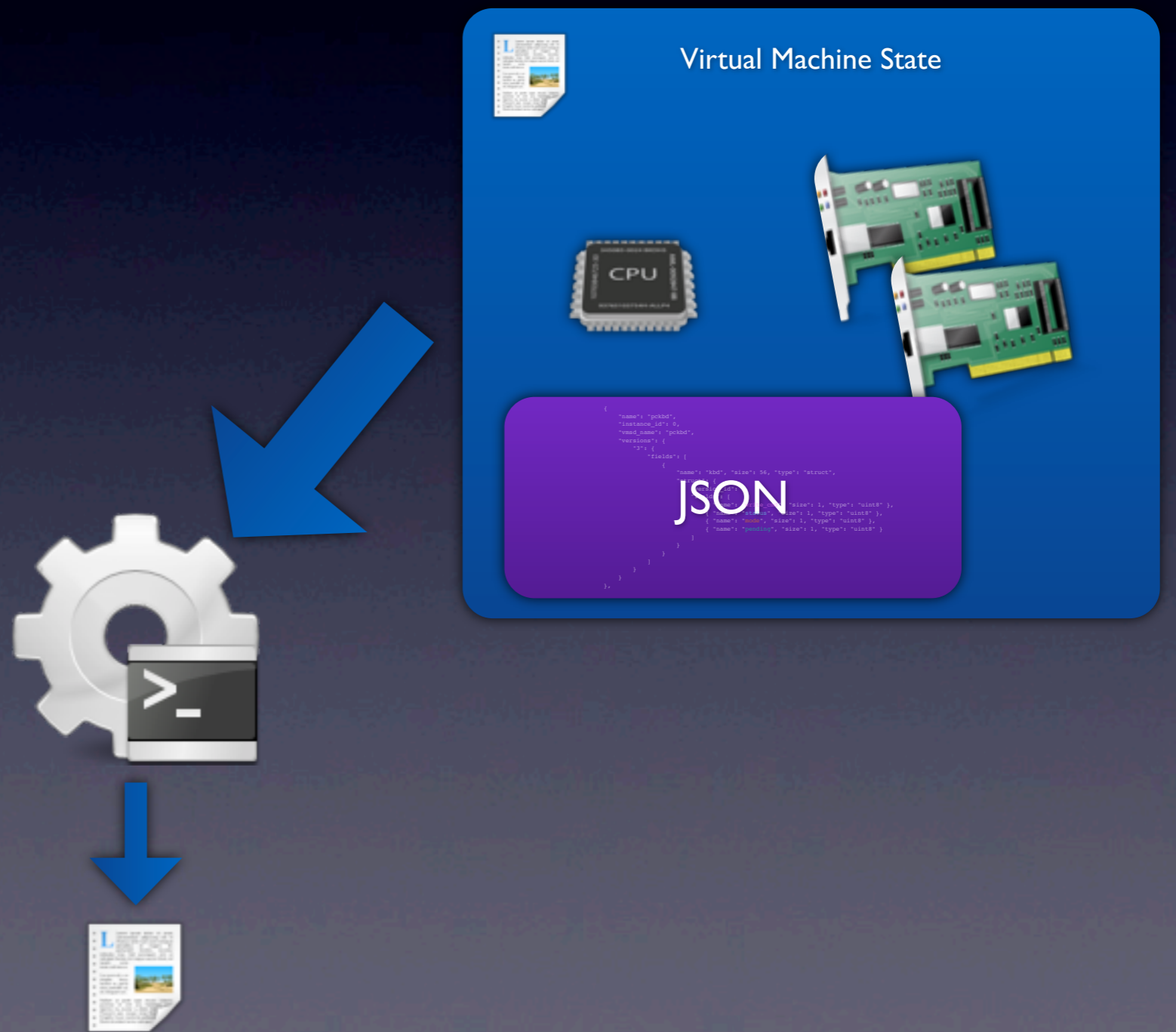
# Debug Device

# Debug Device





# Debug Device



# Debug Device

```
$ qemu-system-x86_64 -device debug-migration
```

# Debug Device

```
$ qemu-system-x86_64 -device debug-migration
```

```
[...]
00131860 00 00 00 00 00 00 08 00 00 00 00 04 00 00 00 21 |.....!|
00131870 0f 64 65 62 75 67 2d 6d 69 67 72 61 74 69 6f 6e |.debug-migration|
00131880 00 00 00 00 00 00 00 01 00 06 c7 da 44 65 62 75 |.....Debu|
00131890 67 20 4d 69 67 72 61 74 69 6f 6e 00 7b 20 22 64 |g Migration.{ "d|
001318a0 65 76 69 63 65 73 22 20 3a 20 5b 20 7b 20 22 6e |evices" : [ { "n|
001318b0 61 6d 65 22 20 3a 20 22 74 69 6d 65 72 22 2c 20 |ame" : "timer",|
001318c0 22 69 6e 73 74 61 6e 63 65 5f 69 64 22 20 3a 20 |"instance_id" :|
001318d0 30 2c 20 22 76 6d 73 64 5f 6e 61 6d 65 22 20 3a |0, "vmsd_name" :|
[...]
```



# Debug Device

```
$ qemu-system-x86_64 -device debug-migration
```

```
[...]
00131860 00 00 00 00 00 00 08 00 00 00 00 04 00 00 00 21 |.....!|
00131870 0f 64 65 62 75 67 2d 6d 69 67 72 61 74 69 6f 6e |.debug-migration|
00131880 00 00 00 00 00 00 00 01 00 06 c7 da 44 65 62 75 |.....Debu|
00131890 67 20 4d 69 67 72 61 74 69 6f 6e 00 7b 20 22 64 |g Migration.{ "d|
001318a0 65 76 69 63 65 73 22 20 3a 20 5b 20 7b 20 22 6e |evices" : [ { "n|
001318b0 61 6d 65 22 20 3a 20 22 74 69 6d 65 72 22 2c 20 |ame" : "timer",|
001318c0 22 69 6e 73 74 61 6e 63 65 5f 69 64 22 20 3a 20 |"instance_id" :|
001318d0 30 2c 20 22 76 6d 73 64 5f 6e 61 6d 65 22 20 3a |0, "vmsd_name" :|
[...]
```

Magic String

# Debug Device

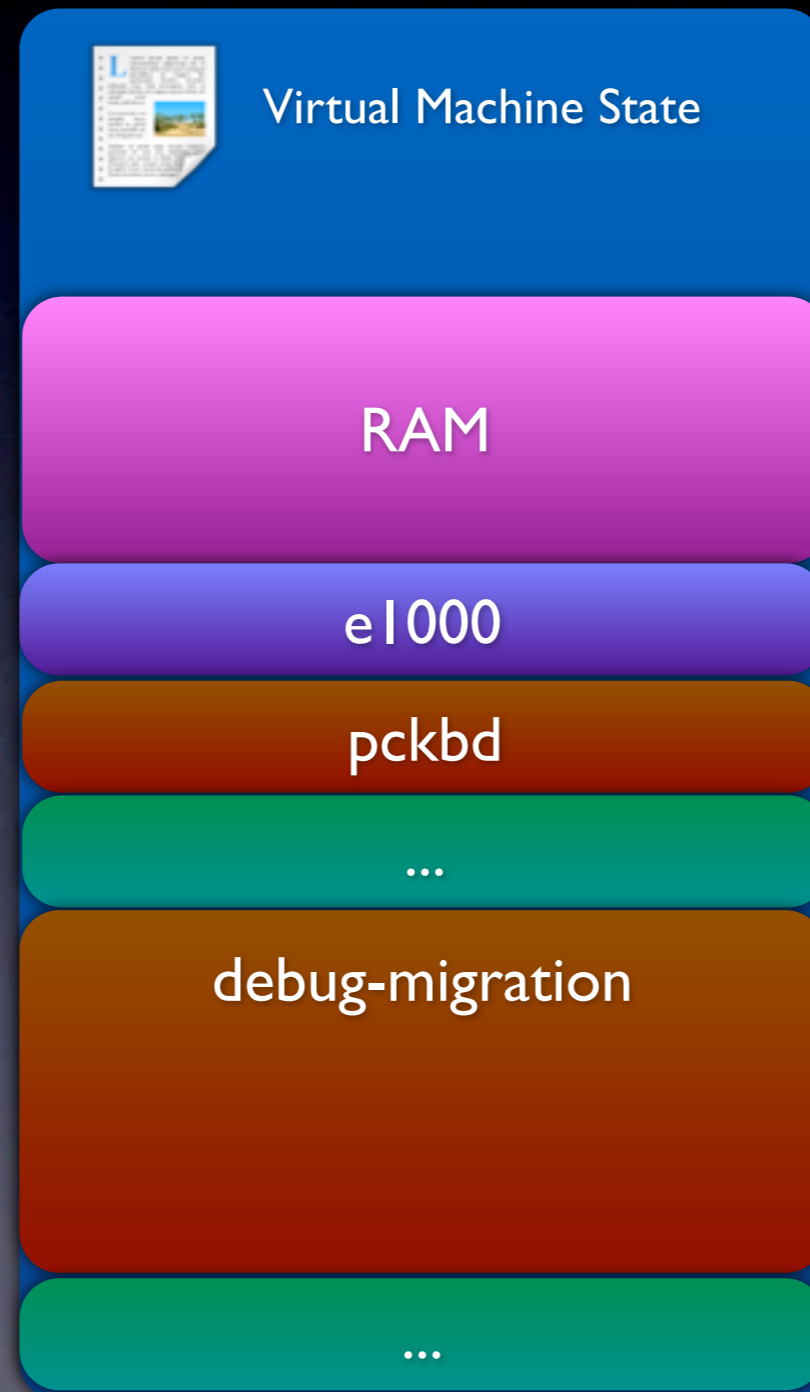
```
$ qemu-system-x86_64 -device debug-migration
```

```
[...]
00131860 00 00 00 00 00 00 08 00 00 00 00 04 00 00 00 21 | .....!|
00131870 0f 64 65 62 75 67 2d 6d 69 67 72 61 74 69 6f 6e | .debug-migration|
00131880 00 00 00 00 00 00 00 01 00 06 c7 da 44 65 62 75 | .....Debu|
00131890 67 20 4d 69 67 72 61 74 69 6f 6e 00 7b 20 22 64 | g Migration.{ "d|
001318a0 65 76 69 63 65 73 22 20 3a 20 5b 20 7b 20 22 6e | evices" : [ { "n|
001318b0 61 6d 65 22 20 3a 20 22 74 69 6d 65 72 22 2c 20 | ame" : "timer",|
001318c0 22 69 6e 73 74 61 6e 63 65 5f 69 64 22 20 3a 20 | "instance_id" :|
001318d0 30 2c 20 22 76 6d 73 64 5f 6e 61 6d 65 22 20 3a | 0, "vmsd_name" :|
[...]
```

Magic String

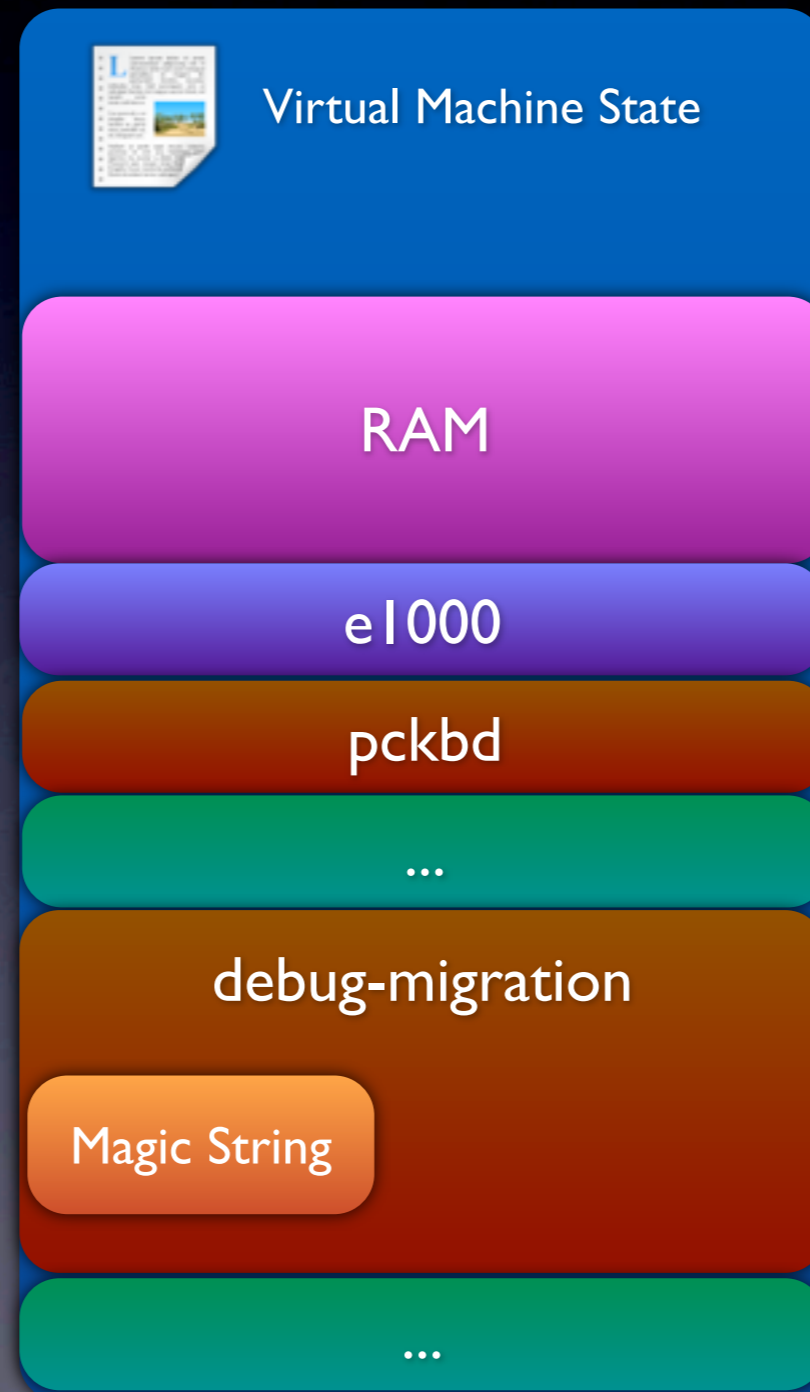
JSON

# Debug Device

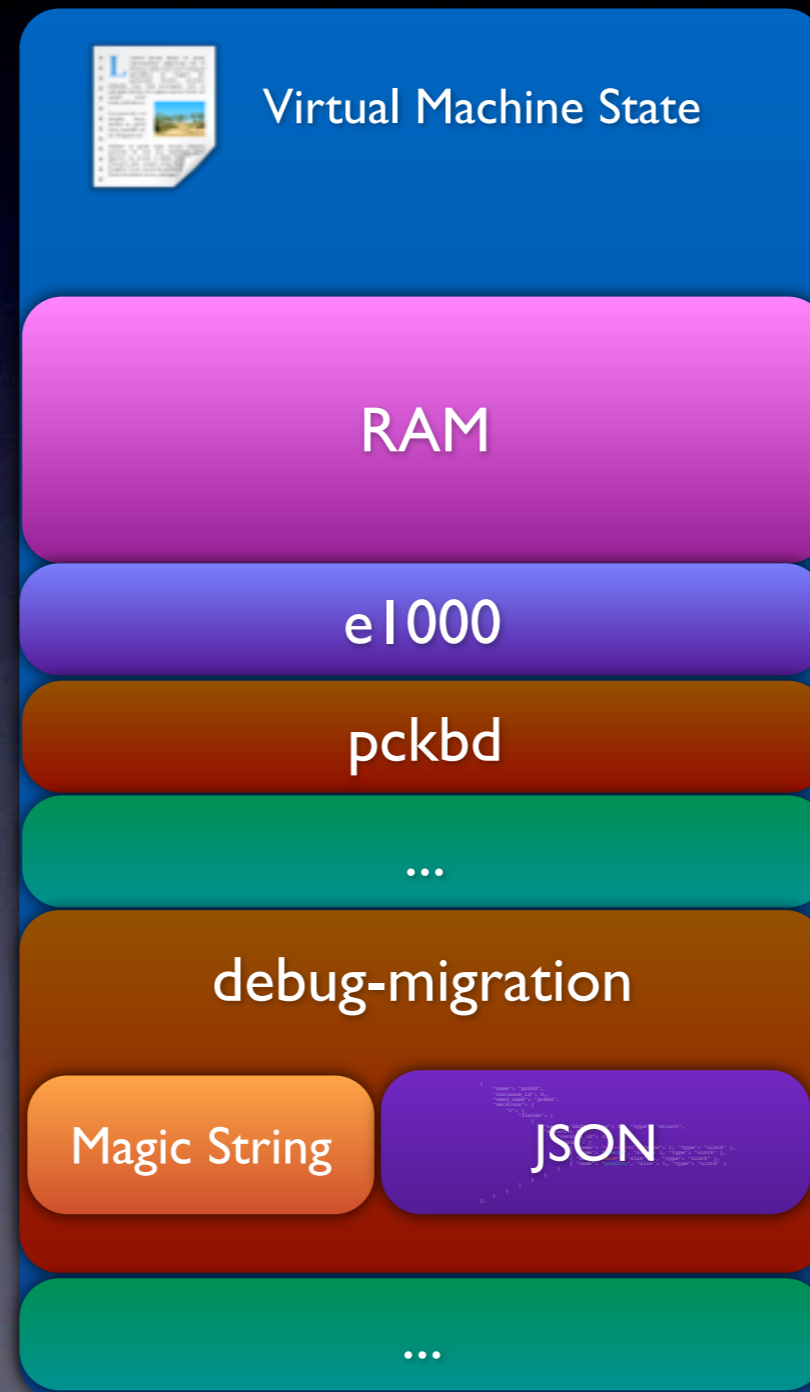




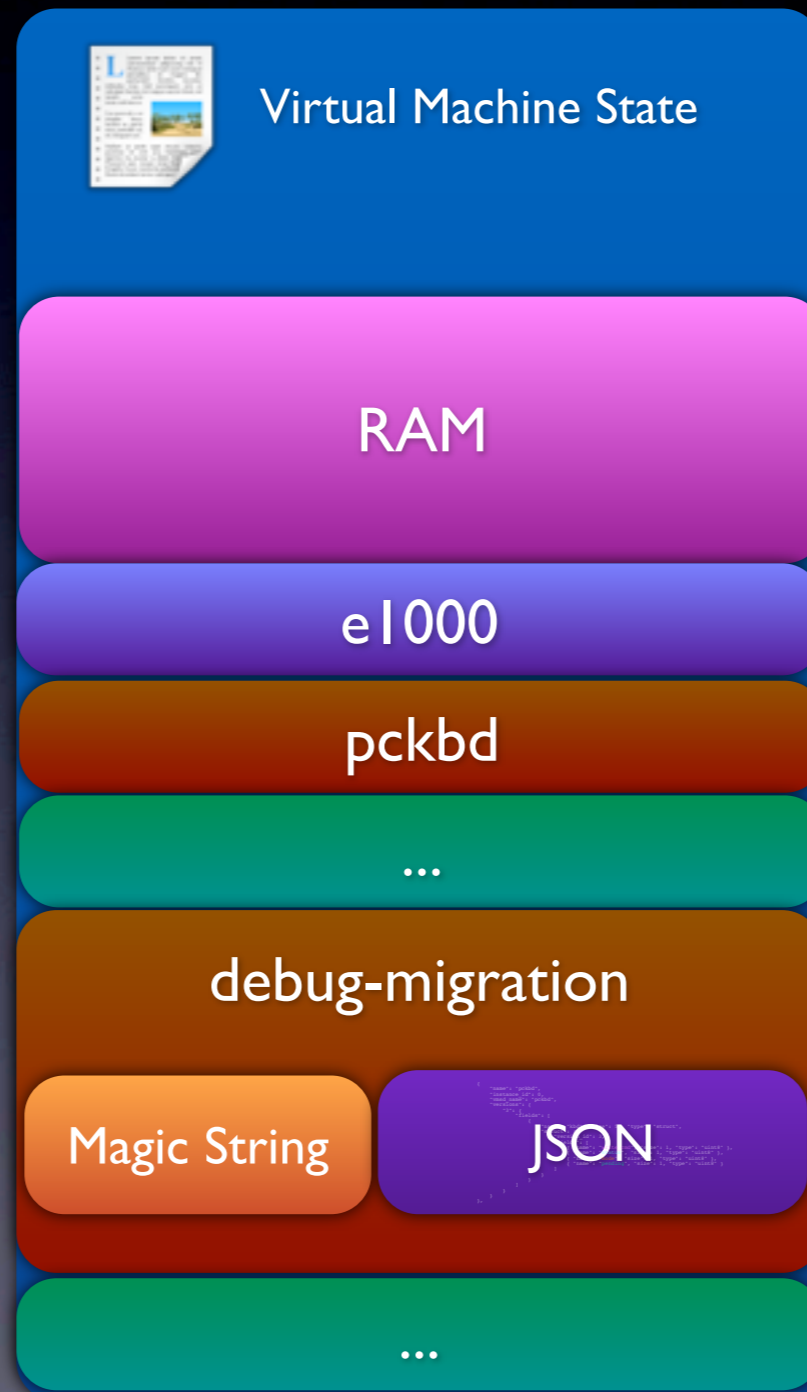
# Debug Device



# Debug Device



# Debug Device





# Debug Device

 Virtual Machine State

RAM ✓

e1000

pckbd

...

debug-migration

Magic String    JSON

...



# Debug Device

 Virtual Machine State

RAM ✓

e1000

pckbd

...


debug-migration

Magic String ✓    JSON

...



# Debug Device



Virtual Machine State

- RAM ✓
- e1000
- pckbd
- ...
- debug-migration
  - Magic String ✓
  - JSON
- ...





# Debug Device

 Virtual Machine State

RAM ✓

e1000 ✓

pckbd

...

debug-migration

Magic String ✓

JSON

...



# Debug Device

 Virtual Machine State

RAM ✓

e1000 ✓

pckbd ✓

...

debug-migration


Magic String ✓

JSON

...



# Debug Device

 Virtual Machine State

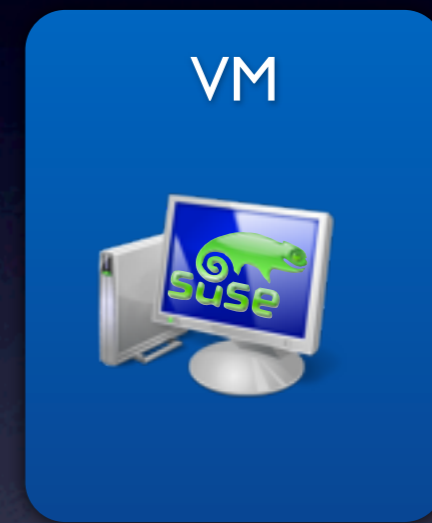
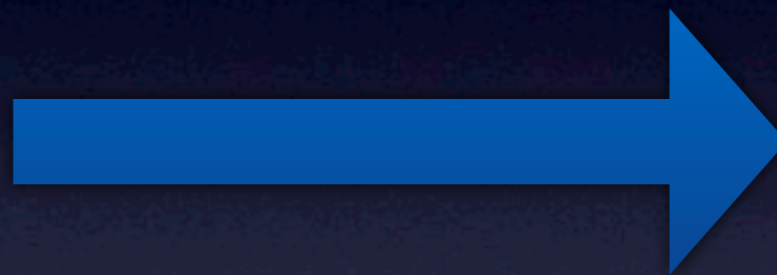
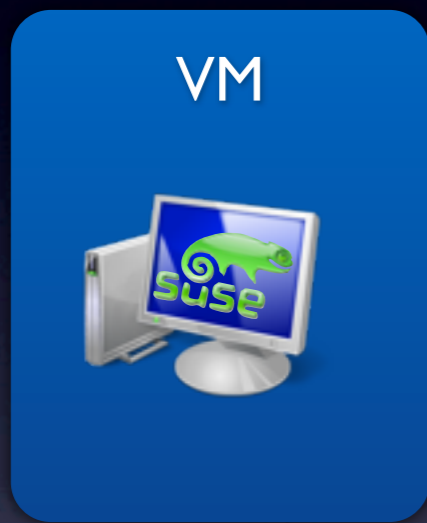
- RAM ✓
- e1000 ✓
- pckbd ✓
- ... ✓
- debug-migration ✓
- Magic String ✓
- JSON
- ... ✓





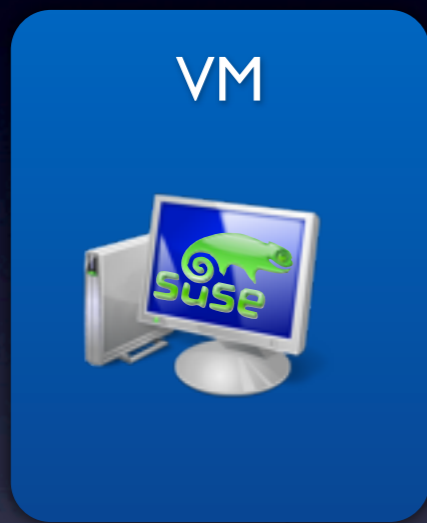
# Use Cases

# Use Cases

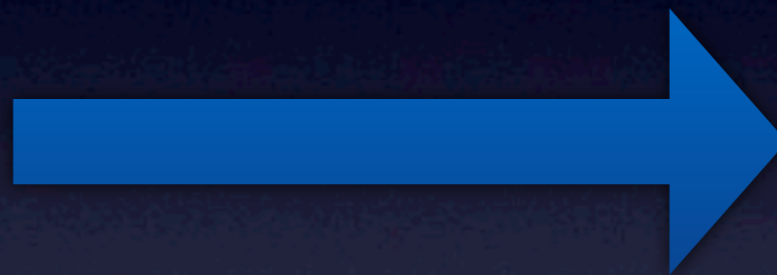


AMD new

# Use Cases



AMD new



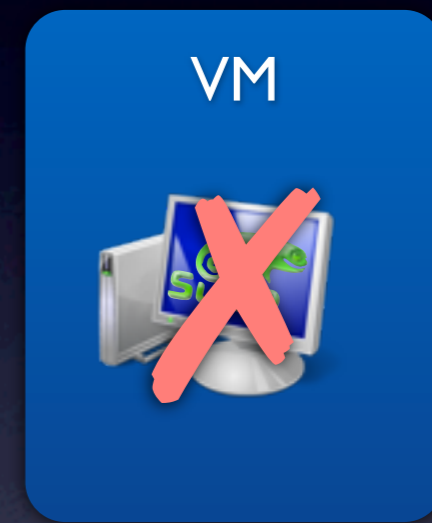
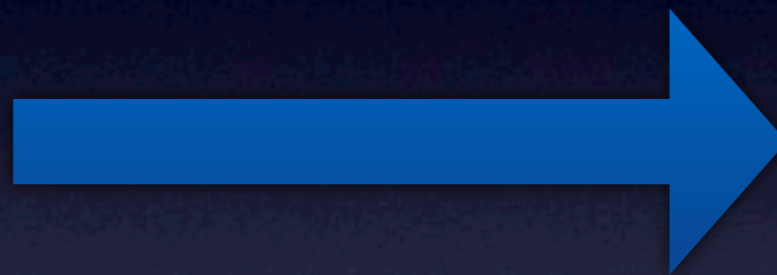
AMD new



# Use Cases

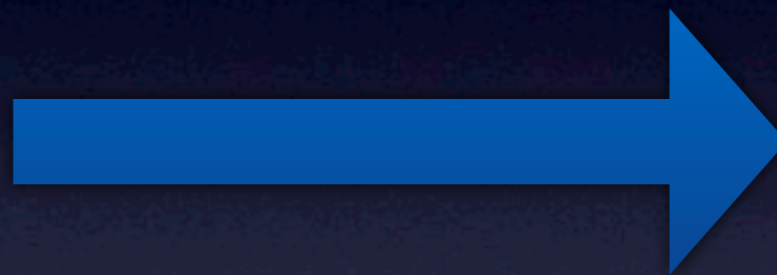


AMD new



AMD old

# Use Cases



AMD new

# Use Cases





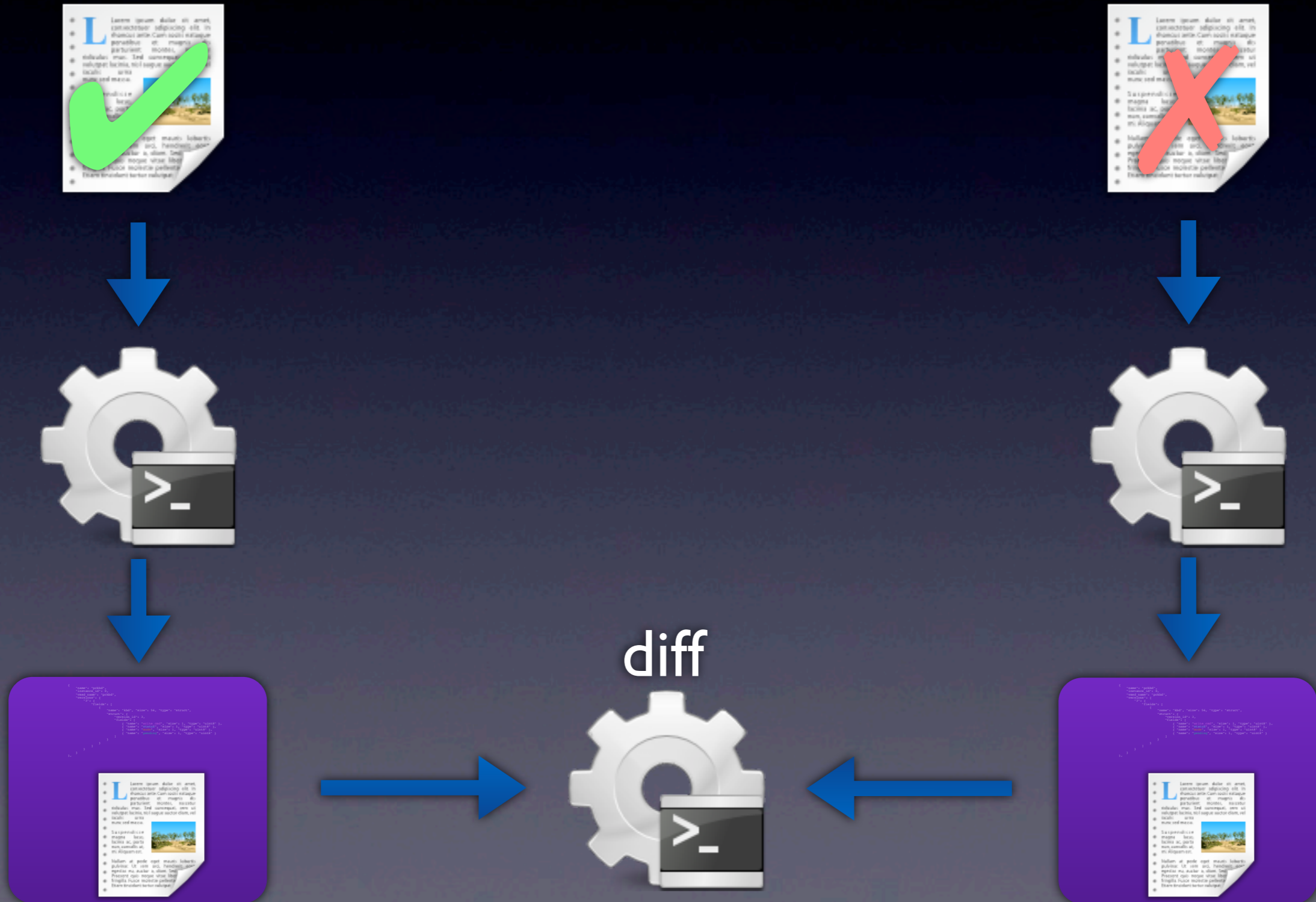
# Use Cases



# Use Cases



# Use Cases





```

@@ -33,90 +33,90 @@
    ],
    "env.eip": "0xffffffff810300a2",
    "env.eflags": "0x00000000000000246",
-   "env.hflags": "0x0040cab4",
+   "env.hflags": "0x00000044",
    "env.fpuc": "0x037f",
    "env.fpus_vmstate": "0x0000",
    "env.fptag_vmstate": "0x0000",
    "env.fpregs_format_vmstate": "0x0000",
    "env.fpregs[0]": [
-       "00 00 00 00 00 00 00 34 ff ff",
-       "00 00 00 00 00 00 00 0c ff ff",
-       "00 00 00 00 00 00 00 00 ff ff",
-       "00 00 00 00 00 00 00 00 ff ff",
-       "00 00 00 00 00 00 00 00 00 00",
-       "00 00 00 00 00 00 00 00 00 00",
-       "80 00 00 00 00 00 00 00 ff ff",
-       "00 00 00 00 00 00 00 00 ff ff",
+       "00 00 00 00 00 00 00 00 00 00",
+       "00 00 00 00 00 00 00 00 00 00",
+       "00 00 00 00 00 00 00 00 00 00",
+       "00 00 00 00 00 00 00 00 00 00",
+       "00 00 00 00 00 00 00 00 00 00",
+       "00 00 00 00 00 00 00 00 00 00"
    ],
    "env.segs": [
        {
            "selector": "0x00000000",
            "base": "0x0000000000000000",
-           "limit": "0xffffffff",
-           "flags": "0x00000000",
+           "limit": "0x0000ffff",
+           "flags": "0x00009300"
        },

```

# Use Cases

- Xsave on AVX capable system always saves AVX state
- Non-AVX capable system can not restore AVX state

```

int kvm_arch_put_registers(CPUState *cpu, int level)
{
    X86CPU *x86_cpu = X86_CPU(cpu);
    int ret;

    assert(cpu_is_stopped(cpu) || qemu_cpu_is_self(cpu));

    ret = kvm_getput_regs(x86_cpu, 1);
    if (ret < 0) {
        return ret;
    }
    ret = kvm_put_xsave(x86_cpu);
    if (ret < 0) {
        return ret;
    }
    [...]
    ret = kvm_put_sregs(x86_cpu);
    if (ret < 0) {
        return ret;
    }
    [...]

void kvm_cpu_synchronize_post_init(CPUState *cpu)
{
    kvm_arch_put_registers(cpu, KVM_PUT_FULL_STATE);
    cpu->kvm_vcpu_dirty = false;
}

```



```

int kvm_arch_put_registers(CPUState *cpu, int level)
{
    X86CPU *x86_cpu = X86_CPU(cpu);
    int ret;

    assert(cpu_is_stopped(cpu) || qemu_cpu_is_self(cpu));

    ret = kvm_getput_regs(x86_cpu, 1);
    if (ret < 0) {
        return ret;
    }
    ret = kvm_put_xsave(x86_cpu);
    if (ret < 0) {
        return ret;
    }
    [...]
    ret = kvm_put_sregs(x86_cpu);
    if (ret < 0) {
        return ret;
    }
    [...]

void kvm_cpu_synchronize_post_init(CPUState *cpu)
{
    kvm_arch_put_registers(cpu, KVM_PUT_FULL_STATE);
    cpu->kvm_vcpu_dirty = false;
}

```

# Use Cases

- Bug in kvm cpu register sync
- Failures don't get propagated, just skips syncing the rest
- End up with incomplete register sync

# Use Cases

- -M compatibility debugging
- Human readable device introspection
- Send broken system snapshots around the world for analyzation



Thank You